

$[n_1, n_2, \dots, n_k]$  denotes the tape configuration where the tape contains a block of  $n_1+1$  1's, followed by a 0, followed by  $n_2+1$  1's, followed by a 0, ... followed by  $n_k+1$  1's, on an otherwise blank (all 0) tape, and with the head at the leftmost 1

A function  $f: N^k \rightarrow N$  is Turing-computable\* if and only if there exists a Turing machine  $M$  such that for all  $\langle n_1, n_2, \dots, n_k \rangle$ : if  $f(n_1, n_2, \dots, n_k) = n$ , then  $M$ , when started (in  $q_1$ ) on  $[n_1, n_2, \dots, n_k]$ , will halt (in  $q_0$ ) with  $[n]$ .

Relative to an enumeration  $E = M_1, M_2, \dots$  of Turing-machines, the self-halting function  $h_E: N \rightarrow N$  is the function defined as  $h_E(n) = 1$  if  $M_n$ , when started on  $[n]$ , halts  $h_E(n) = 0$  if  $M_n$ , when started on  $[n]$ , does not halt

Relative to an enumeration  $E = M_1, M_2, \dots$  of Turing-machines, the halting function  $h_E: N \times N \rightarrow N$  is the function defined as  $h_E(m, n) = 1$  if  $M_m$ , when started on  $[n]$ , halts  $h_E(m, n) = 0$  if  $M_m$ , when started on  $[n]$ , does not halt

TM is the set of all Turing-machines

TT is the set of all tape-configurations (specifying tape content; head position is assumed to be at leftmost 1)

The halting function  $h: TM \times TT \rightarrow \{yes, no\}$  is the function defined as  $h(M, T) = yes$  if  $M$ , when started on  $T$ , halts  $h(M, T) = no$  if  $M$ , when started on  $T$ , does not halt

Given some computational method, an effective encoding maps any  $x \in X$  to a representation  $[x]$  that that kind of computational method can work on.

The halting function  $h: TM \times TT \rightarrow \{yes, no\}$  is MM-computable if and only if there exists an effective symbol-manipulating algorithm (i.e. computation, program, or machine)  $H$  of kind MM, such that for any  $M$  and  $T$ :  $H$  starts on  $[M, T]$ , and halts on  $[yes]$  or  $[no]$ , depending on whether  $M$  with  $T$  halts or does not halt respectively.

'Effective' = can be performed by a human

For any enumeration  $E = M_1, M_2, \dots$  of Turing-machines, the self-halting function  $h_E: N \rightarrow N$  is not Turing-computable\*



For any enumeration  $E = M_1, M_2, \dots$  of Turing-machines, the halting function  $h_E: N \times N \rightarrow N$  is not Turing-computable\*

The Halting Problem: Given any Turing-machine  $M$  and tape-configuration  $T$ , can we decide whether  $M$  halts on  $T$  or not?

+ Every effective encoding of numbers can be transformed into any other effective encoding of numbers by some Turing-machine



For any enumeration  $E = M_1, M_2, \dots$  of Turing-machines, the halting function  $h_E: N \times N \rightarrow N$  is not Turing-computable

+ Every effective encoding  $[M, T]$  where  $T = [n]$  can be transformed into  $[m, n]$  relative to any enumeration  $E = M_1, M_2, \dots$  of Turing-machines



The halting function  $h: TM \times TT \rightarrow \{yes, no\}$  is not Turing-computable

+ Turing's Thesis: every effectively computable function is Turing-computable



The halting function  $h: TM \times TT \rightarrow \{yes, no\}$  is not effectively computable

+ There are no such things as 'non-effective computations' (e.g. accelerated Turing-machines)



The halting function is not computable

+ Other methods to try and solve the halting problem (e.g. divine revelation) don't exist



The Halting Problem is not solvable